



# The Detection of Double Errors in ISBN- and ISSN-Like Codes

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**Abstract**—Coding of the ISBN and ISSN is studied, and possible alternatives, not all equivalent to the official ones, are formulated. A minimum requirement for a useful code is that all single errors as well as all permutations of two symbols must be detectable. The strength of alternative codes, in particular with respect to the detection of double errors, is investigated. We give a complete description of the method based on division by 11 (the ISO norm). In this case, we are also able to describe the power of the method with respect to the detection of three or four errors. We show that, using division by 11, all coding methods detect the same percentage of errors. In case larger prime numbers are used as a divisor, numerical experiments were performed showing that different methods have different detection capabilities for double errors. The best methods are experimentally determined. © 2001 Elsevier Science Ltd. All rights reserved.

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## 1. INTRODUCTION

The ISBN (International Standard Book Number) and ISSN (International Standard Serial Number) are well-known codes helping the information professional to identify books or serials [1]. They consist, respectively, of ten and eight digits of which the last one is a check digit (0, 1, . . . , 9 or X). Although their origins are different—publishers and booksellers introduced the ISBN, while the ISSN was created by UNISIST (a UNESCO project)—they both are ISO standards [2,3] and serve a similar purpose, namely attaching a unique number to every publication. Here, the term ‘publication’ should be understood in its full diversity; e.g., hard and soft cover editions receive different ISBNs. Using a number instead of the journal or book title is a significant method of compression [4]. Moreover, an additional digit, a so-called check digit, is added ensuring that

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certain typing (or printing) errors can be detected. Preventing mistakes of this kind has economic implications; in this way, wrong deliveries—and hence, extra administrative costs—are prevented (or their numbers are at least considerably reduced).

The ISBN consists of four parts, usually separated by a hyphen. The first part is a regional code (e.g., 0 for the English region), the second part is a publisher code (e.g., 444 indicates an Elsevier book), the third part uniquely determines the work, and the last part is a check digit. Classically, the calculation of the check digit for an ISBN is performed as follows: multiply the first number by 10, the second one by 9, and so on, until finally the ninth number is multiplied by 2. Then, these numbers are added and divided by 11. The check digit is then eleven minus the remainder (after division by 11). Note that '10' is written as  $X$ . In case the rest is 0, the check digit is also 0 (which, by the way, is equal to  $11 \bmod 11$ , i.e., the rest of 11 after a division by 11).

It was shown by Egghe [5] (based on a note by McMurdo [6] and a letter by MacCormack [7]) that this coding method is equivalent to the following one. Multiply the first number by 1, the second one by 2, and so on, until the ninth one is multiplied by 9. Add these numbers and divide the sum by 11. The check digit is then equal to the rest (where again 10 is written as  $X$ ). Note that this formulation, which can also be found in [8], is slightly easier than the official one.

We will now rewrite these algorithms as mathematical formulae. Let  $X = (x_1, \dots, x_9)$  denote the ISBN without the check digit. Then, the first method boils down to calculating

$$\sum_{k=1}^9 (11 - k)x_k, \quad (1)$$

taking the rest after a division by 11 and, if this rest is not zero, using 11 minus this rest as a check digit. The rest of a number, say  $n$ , after division by another number, say  $d$ , is denoted as  $n \bmod d$ . So, the check digit, following the official method, is

$$\left( 11 - \left( \sum_{k=1}^9 (11 - k)x_k \right) \bmod 11 \right) \bmod 11. \quad (2)$$

The second method calculates the simpler form

$$\left( \sum_{k=1}^9 kx_k \right) \bmod 11. \quad (3)$$

As an example, the reader may verify that both methods yield 4 as the check digit for 056603515. It is well known that this check digit detects all single errors, as well as all permutations of two different symbols. We will prove this result in a more general setting (see next section).

The official method to calculate the check digit of the ISSN is very similar to that for the ISBN: multiply the first number by 8, the second one by 7, and so on, until the last one (the seventh) is multiplied by 2. Then, all these numbers are added and divided by 11. Again, the check digit is 11 minus the rest after a division by 11, where 10 is written as  $X$ , and if the rest was 0, the check digit is again 0. Also, here a simpler method can be used. Mathematically, the official method of calculating a check digit for an ISSN boils down to the calculation of

$$\left( 11 - \left( \sum_{k=1}^7 (11 - (k + 2))x_k \right) \bmod 11 \right) \bmod 11, \quad (4)$$

where  $X = (x_1, \dots, x_7)$  denotes an ISSN without check digit. The alternative method attains the same result by performing the simpler calculation (5) (a proof is given in Appendix A),

$$\left( \sum_{k=1}^7 (k + 2)x_k \right) \bmod 11. \quad (5)$$

So, the first advice we want to give is that it is probably preferable to teach formulae (3) and (5) in LIS-schools, because they are simpler to explain than the official versions.

It is now not surprising that we consider, in analogy of (3), the expression

$$\left( \sum_{k=1}^7 kx_k \right) \bmod 11, \quad (6)$$

and wonder if it also yields a good (perhaps even better) method of determining a check digit for an ISSN. Although (6) is also capable of detecting all single errors and all permutations of different symbols (see next section), it is not equivalent to (4) or (5). Indeed, the ISSN of *Mathematical and Computer Modelling* is 08957177, while (6) would give 10, i.e., X, as the check digit.

More generally, one could consider formulae such as

$$\left( \sum_{k=1}^7 \alpha_k x_k \right) \bmod 11, \quad (7)$$

with  $\alpha_k \in \mathbb{N}_0$ , and with 9 as upper limit of the index instead of 7 for an ISBN. Even more generally, one could study

$$\left( \sum_{k=1}^7 \alpha_k x_k \right) \bmod d. \quad (8)$$

In the next section, we will study (7) and give a proof that this method is (almost) always capable of detecting single errors and permutations of two different symbols. This result will be valid under fairly general conditions, including the cases mentioned earlier, and for other divisors than 11.

In the third section, we will consider the natural question: which of these methods is best? Indeed, since we have so many nonequivalent methods of calculating a check digit, all capable of detecting single errors and the permutation of two different symbols, which method detects the most double errors? Note that no method can find all double errors if we include the check digit. Indeed, a single error in one of the first seven symbols can always be 'corrected' by a compensating error in the check digit. This kind of double error can never be detected. Yet, many double errors in the first seven symbols can never be detected by one single method (examples follow) although different methods may fail to detect other double errors. Hence, it is interesting to investigate this more deeply. This is done in the third section with 11 as the divisor. Here, we prove that although different methods generally detect different double errors, the same number of double errors stays undetected. It is indeed shown that exactly 10% of all double errors stay undetected. Some consequences for the case of three or four mistakes are drawn.

Section 4 investigates the same issues but now in the case of other divisors. We introduce the important case of division by 13 (here one can use 0, 1, ..., 9, X, Y, Z as check digits). We show, by computer calculations, that now different methods may perform differently. This contrasts sharply with the standard case of division by 11. Extensive computer calculations give hints for the best methods. This is important in case one wants to have a higher detection rate. These investigations may also be useful when in time the number of digits in the ISBN or the ISSN must increase, as for instance when using DOIs (digital object identifiers) [9].

The paper closes with a fifth section in which we study high values of  $d$  (the divisor) in order to find bounds, i.e., minimum values for the number of undetected double errors. We end this section by proposing a number of open questions for further research.

## 2. GENERAL MULTILINEAR FRAMEWORK FOR DETECTING SINGLE ERRORS AND PERMUTATIONS OF TWO DIFFERENT SYMBOLS

In this section,  $x_1, \dots, x_n$  denote not necessarily different numbers taken from the set  $\{0, 1, \dots, 9\}$ . The symbols  $\alpha_k$  denote different numbers from the set  $\{1, \dots, p-2\}$ , where  $p$  is a given prime number larger than or equal to 11. The check digit  $y$  for the code  $X = (x_1, \dots, x_n)$  is then obtained as follows:

$$y = \left( \sum_{k=1}^n \alpha_k x_k \right) \bmod p. \quad (9)$$

We will further represent  $y$  by one symbol: a one-digit number or a letter. This means that an  $n$ -digit code is finally represented as an  $(n+1)$ -digit sequence.

We can say that this  $(n+1)$ -digit code is acceptable if

$$\left( \sum_{k=1}^{n+1} \alpha_k x_k \right) \bmod p = 0, \quad (10)$$

with  $\alpha_{n+1} = -1$ .

We prove the following result for the procedure outlined above.

**THEOREM 1.** *Let  $n$  be a natural number,  $x_i \in \{0, 1, \dots, 9\}$  for  $i = 1, \dots, n$ , and let  $p$  be a prime number, larger than or equal to 11. Assume further, that  $\alpha_i \in \{1, \dots, p-2\}$ ,  $i = 1, \dots, n$ . If all  $\alpha_i$  are different, then the check digit  $x_{n+1}$  for the code characterized by  $X = (x_1, \dots, x_n)$  and calculated as in equation (9) is capable of detecting single errors as well as permutations of different symbols.*

**PROOF.** Given in Appendix B.

**NOTE.** By the term 'single error', we mean a replacement of  $x_i$ ,  $i = 1, \dots, n+1$ , by another digit from the set  $\{0, 1, \dots, 9\}$ . We assume this also in the proof of the theorem (Appendix B). Yet,  $x_{n+1}$  can also be  $X$ . If, however, the check digit must be  $X$  and it is not, this is immediately detected by the algorithm. Also, if the check digit is  $X$  and it is interchanged with another digit (that can never be  $X$ ), this is also immediately detected as  $X$  cannot occur among the first  $n$  symbols.

**EXAMPLE 1.** Classical ISBN. Here,  $n = 9$ ,  $\alpha_i = i$ , for  $i = 1, \dots, 9$  (in the alternative formulation),  $\alpha_{10} = -1$ ,  $p = 11$ .

**EXAMPLE 2.** Classical ISSN. Here,  $n = 7$ ,  $\alpha_i = i + 2$ , for  $i = 1, \dots, 7$  (in the alternative formulation),  $\alpha_8 = -1$ ,  $p = 11$ .

**EXAMPLE 3.** Nonequivalent variant for ISSN. Take  $n = 7$ ,  $\alpha_i = i$ , for  $i = 1, \dots, 7$ ,  $\alpha_8 = -1$ ,  $p = 11$ , cf. (6).

**EXAMPLE 4.** ISBN-like code using  $p = 13$ . Take  $n = 9$ ,  $\alpha_i = i$ , for  $i = 1, \dots, 9$ ,  $\alpha_{10} = -1$ ,  $p = 13$ . The check digit for 056603515 becomes 2 here (it was 4 for the official method). As the remainder can now be 11 or 12, we will use  $Y$  if  $x_{10} = 11$  and  $Z$  if  $x_{10} = 12$ . In this way, we obtain the acceptable code: 056623515Z.

**EXAMPLE 5.** ISSN-like code using  $p = 13$ . Take  $n = 7$ ,  $\alpha_i = i + 2$ , for  $i = 1, \dots, 7$ ,  $\alpha_8 = -1$ ,  $p = 13$ . The check digit for *Mathematical and Computer Modelling* would now be 6.

**EXAMPLE 6.** ISSN-like code using 13, another nonequivalent variant. Here, we take  $n = 7$ ,  $\alpha_i = i$ , for  $i = 1, \dots, 7$ ,  $\alpha_8 = -1$ ,  $p = 13$ . The check digit for *Mathematical and Computer Modelling* would now be  $X$  (the remainder is 10).

Note that from  $p$  larger than 11 on, the numbers  $\alpha_i$  can be larger than 10. Note further that we do not require the  $\alpha_i$  to be monotone (increasing or decreasing). Theorem 1 stays valid as

long as the  $\alpha_i$  are different, not equal to zero, and smaller than  $p - 1$ . This leads to an enormous potential for ISBN- and ISSN-like codes. It would now be interesting if we could detect those codes that detect the least amount of double errors. The next section is devoted to this for  $p = 11$ . The general case is studied in the fourth section.

### 3. DETECTING DOUBLE ERRORS: THE CASE $p = 11$

As in Section 2, we assume that the algorithm verifies if equation (10) holds, here, with  $p = 11$ . The  $\alpha_i, i = 1, \dots, n$ , are different numbers taken from the set  $\{1, \dots, 9\}$ ,  $\alpha_{n+1} = -1$ . Note that this includes the official ISBN and ISSN algorithms.

Suppose we have a double error, say for  $i$  and  $j, i \neq j, i, j \in \{1, \dots, n + 1\}$ . So, instead of (10), we check if

$$\left( \sum_{\substack{k=1 \\ k \neq i, j}}^{n+1} \alpha_k x_k + \alpha_i y_i + \alpha_j y_j \right) \bmod 11 = 0, \tag{11}$$

where  $x_i \neq y_i$  and  $x_j \neq y_j$ . Now, (11) is satisfied if and only if

$$(\alpha_i(x_i - y_i) + \alpha_j(x_j - y_j)) \bmod 11 = 0. \tag{12}$$

How many of all double errors stay undetected? One could argue that there are  $\binom{n+1}{2}$  possible combinations of two places out of  $n + 1$ , and that in each place there are nine possible errors leading to  $9 \cdot 9 \binom{n+1}{2}$  double errors. (This would give 2268 cases for the ISSN ( $n = 7$ ) and 3645 cases for the ISBN). Yet, this reasoning is not correct. Indeed, criterion (12), which is the only necessary and sufficient condition for nondetection of a double error, is dependent on the values of  $i$  and  $j$  (via  $\alpha_i$  and  $\alpha_j$ ) and on the values  $x_i, y_i, x_j$ , and  $y_j$ . Of course, only the differences  $x_i - y_i$  and  $x_j - y_j$  matter, but these occur with different frequencies, and hence, should be weighted differently. These weights are given in Table 1.

Table 1. Weights for differences  $x_i - y_i$  or  $x_j - y_j$ .

| Difference | Weight |
|------------|--------|
| $\pm 9$    | 1      |
| $\pm 8$    | 2      |
| $\pm 7$    | 3      |
| $\pm 6$    | 4      |
| $\pm 5$    | 5      |
| $\pm 4$    | 6      |
| $\pm 3$    | 7      |
| $\pm 2$    | 8      |
| $\pm 1$    | 9      |

Indeed,  $x_i - y_i = 9$  can only come from  $x_i = 9$  and  $y_i = 0$ , while, e.g.,  $x_i - y_i = -7$  is obtained if  $x_i = 0$  and  $y_i = 7$ , or  $x_i = 1$  and  $y_i = 8$ , or if  $x_i = 2$  and  $y_i = 9$ . The other weights are similarly obtained. All this leads to the following lemma.

LEMMA 1. *There are  $8100n(n + 1)$  possible double errors.*

PROOF. We have four parameters in (12):  $i, j \in \{1, \dots, n\}, x_i - y_i, x_j - y_j \in \{-9, \dots, -1, 1, \dots, 9\}$  with weights as described above. Hence, this gives a total of

$$(n + 1)n \cdot 2^2 \sum_{k,l=1}^9 kl = 8100n(n + 1) \text{ cases.} \tag{13} \blacksquare$$

This amounts to 729,000 cases for the study of ISBNs ( $n = 9$ ) and 453,600 cases for the study of ISSN's ( $n = 7$ ).

We will next answer the question of how many double errors stay undetected. First, we need another lemma.

LEMMA 2. For any  $\alpha \in \{-1, 1, \dots, 9\}$ , fixed, the function

$$v \rightarrow (\alpha v) \bmod 11, \tag{14}$$

with  $v \in \{-9, \dots, -1, 1, \dots, 9\}$  weighted as in Table 1, is surjective with range  $\{0, \dots, 10\}$ , attaining each value exactly nine times.

PROOF. The proof proceeds by considering all cases. First, we take  $\alpha = -1$ . Then, we have the following values (with weights between accolades):  $9\{1\}, 8\{2\}, 7\{3\}, 6\{4\}, 5\{5\}, 4\{6\}, 3\{7\}, 2\{8\}, 1\{9\}$ ,  $-1 = 10 \bmod 11\{9\}$ ,  $-2 = 9 \bmod 11\{8\}$ ,  $-3 = 8 \bmod 11\{7\}$ ,  $-4 = 7 \bmod 11\{6\}$ ,  $-5 = 6 \bmod 11\{5\}$ ,  $-6 = 5 \bmod 11\{4\}$ ,  $-7 = 4 \bmod 11\{3\}$ ,  $-8 = 3 \bmod 11\{2\}$ ,  $-9 = 2 \bmod 11\{1\}$ . This proves that working mod 11 yields every possible result, each exactly nine times.

We will next check formula (14) for  $\alpha = 9$ . Again, we write weights between brackets. All calculations are mod 11. This gives the following results:  $9^*(-9) = 7\{1\}$ ,  $9^*(-8) = 5\{2\}$ ,  $9^*(-7) = 3\{3\}$ ,  $9^*(-6) = 1\{4\}$ ,  $9^*(-5) = 10\{5\}$ ,  $9^*(-4) = 8\{6\}$ ,  $9^*(-3) = 6\{7\}$ ,  $9^*(-2) = 4\{8\}$ ,  $9^*(-1) = 2\{9\}$ ,  $9^*1 = 9\{9\}$ ,  $9^*2 = 7\{8\}$ ,  $9^*3 = 5\{7\}$ ,  $9^*4 = 3\{6\}$ ,  $9^*5 = 1\{5\}$ ,  $9^*6 = 10\{4\}$ ,  $9^*7 = 8\{3\}$ ,  $9^*8 = 6\{2\}$ , and finally  $9^*9 = 4\{1\}$ . This proves (14) for  $\alpha = 9$ . We leave the other cases to the reader. ■

THEOREM 2. The multilinear error-checking method (10) with  $p = 11$  always detects 90% of all double errors. This result is true whatever the precise, but different, values of  $\alpha_i \in \{1, \dots, 9\}$ ,  $i = 1, \dots, n$ , and with  $\alpha_{n+1} = -1$ . Consequently,  $810n(n+1)$  double errors are always undetected.

PROOF. We use criterion (12) to check when  $\alpha_i(x_i - y_i) + \alpha_j(x_j - y_j)$  is a multiple of 11. By Lemma 2,  $\alpha_i(x_i - y_i)$  leads to nine times the values  $\{1, \dots, 10\}$ . Similarly,  $\alpha_j(x_j - y_j)$  gives nine times each value of  $\{1, \dots, 10\}$ . It is now easy to see that exactly 10% of all sums are a multiple of 11. These errors will stay undetected. By Lemma 1, this number is  $810n(n + 1)$ . ■

NOTE 1. The above result implies that there is no best method (set of  $\alpha$ s) amongst the acceptable ones (cf. Theorem 1). Consequently, we wonder why the ISO did not choose the simplest method (6) as a standard.

NOTE 2. It is possible to find codes that detect a smaller percentage of double errors. Indeed, take  $\alpha_1 = 1, \alpha_2 = 11 = 0, \alpha_3 = 10, \alpha_4 = 9, \alpha_5 = 8, \alpha_6 = 7, \alpha_7 = 6, \alpha_8 = -1$ . Then, we have calculated (by computer) that only 34,020 double errors, i.e., 7.5%, stay undetected (for the ISSN), while the official method leaves 10% double errors undetected. The reason for this surprising result is that, because  $\alpha_2 = 0$ , double errors for which  $i = 2$  and  $j \neq 2$  are all detected. This decreases the number of undetected double errors. Yet, there is a price to be paid: all single errors occurring at the second digit are undetected! We, therefore, do not consider such methods.

The arguments leading to Lemma 2 and Theorem 2 also yield precise information on the number of undetected triple and quadruple errors.

THEOREM 3. Under the conditions of Theorem 2, 9% of all triple errors are undetected.

PROOF. By Lemma 2 and the argument of Theorem 2, we see that (12) yields 0 mod 11 in 10% of the cases and each other remainder in exactly 9% of the cases. For triple errors, we have to check

$$\alpha_i(x_i - y_i) + \alpha_j(x_j - y_j) + \alpha_k(x_k - y_k), \tag{15}$$

where  $\alpha_i, \alpha_j, \alpha_k \in \{-1, 1, \dots, 9\}$ ,  $x_i, y_i, x_j, y_j, x_k, y_k \in \{0, \dots, 9\}$ ,  $x_i \neq y_i, x_j \neq y_j, x_k \neq y_k$ ;  $i, j, k \in \{1, \dots, n + 1\}$ . If the first two terms form a multiple of 11, we know, by Lemma 2, that (15) is never an 11-multiple. In each of the ten cases that the first two terms are not an

11-multiple (90% of the cases), we see that (15) is an 11-multiple in 10% of the cases. Hence, we conclude that (15) is an 11-multiple in 9% of the cases. ■

Note that more triple errors than double errors are detected. We can also show that 9.1% of all quadruple errors are undetected (see Appendix C).

#### 4. DETECTING DOUBLE ERRORS: GENERAL CASE

In this section, we will study the multilinear coding algorithm based on equation (10), where  $p$  is any prime larger than or equal to 11. Recall that  $\alpha_1 \dots, \alpha_n \in \{1, \dots, p-2\}$ ,  $\alpha_{n+1} = -1$ . Suppose we have a double error at  $i \neq j$ ,  $i, j \in \{1, \dots, n+1\}$ . As in the beginning of Section 3, we can deduce, via (11), that (12) is the criterion to know whether a double error is detected, but now with 11 replaced by  $p$ . This means we have to check when

$$(\alpha_i(x_i - y_i) + \alpha_j(x_j - y_j)) \bmod p = 0. \tag{16}$$

Equation (16) is a generalization of formula (2.2) in [10]. Note that the weights of Table 1 also apply here (they are independent of the divisor  $p$ ). Also, Lemma 1 applies here: there still are  $8100n(n+1)$  possible double errors. We have shown that if  $p = 11$ , there were always (independent, with some mild restrictions, of the choice of the  $\alpha$ s) 10%, i.e.,  $810n(n+1)$  undetected double errors. This result is not any more true in general. To illustrate this behavior, some examples suffice.

We first introduce some notation. We will refer in this section to Methods I-III, by which we will mean the following.

METHOD I.  $\alpha_i = i$  ( $i = 1, \dots, 7$ ),  $\alpha_8 = -1$  (this is sometimes called a positional check product [10]).

METHOD II.  $\alpha_i = i + 2$  ( $i = 1, \dots, 7$ ),  $\alpha_8 = -1$ .

METHOD III.  $\alpha_i = p - 9 + i$  ( $i = 1, \dots, 7$ ),  $\alpha_8 = -1$ .

Note that Methods II and III represent the official ISSN in case  $p = 11$ .

Using a PASCAL program, we were able to compute that, for  $p = 13$ , Method I does not detect 37,760 double errors (8.325%), Method II does not detect 37,772 cases (8.327%), and Method III does not detect 37,752 double errors (8.323%). Although the percentage differences are small, it is remarkable that the absolute numbers are different. Recall that for  $p = 11$ , we always had exactly 10% of undetected double errors. Anyway, for  $p = 13$ , Method III performs best.

We repeated the computation for  $p = 17$ . Here, Method I does not detect 27,936 cases, Method II 27,932 cases, and Method III 27,776 cases, i.e., somewhat more than 6%. Here again, all methods differ and Method III performs best. However, this is not always the case. For, e.g.,  $p = 97$  we computed the following numbers of undetected double errors: 8104 for Method I (1.787%), 4964 for Method II (1.094%), and 6584 for Method III (1.451%). Here, differences are larger and Method II performs best. From our computations, we see that Method III performs best up to  $p = 17$ , for  $p = 19$  and 23, Methods II and III perform equally well, and from  $p = 29$  on, Method II is best. The simple Method I is never best (except of course for  $p = 11$ , where all methods perform equally well).

Our intuition is that the overall detecting capacity should increase with increasing  $p$ . We found this true as a general trend, but there were some small deviations from monotonicity (e.g., for  $p = 103$ ). We refer the reader to Appendix D for complete tables of undetected double errors. These tables run through all primes larger than or equal to 11 (the fifth prime) up to a certain limit beyond which no changes occur anymore (see more on this further on in Section 5). The graphs corresponding to these methods can be found in Figures 1 and 2.

Based on our observations, we would advise that if, in the future, one would change the method to compute ISSNs, Method III is preferred for  $p = 13$ . Note that  $p = 13$  is a natural extension involving only check digits of the form  $0, 1, \dots, 9, X, Y, Z$ . There is, moreover, a clear

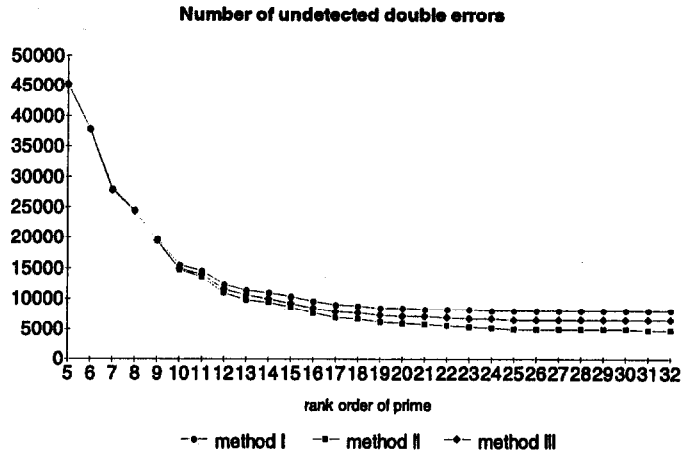


Figure 1. Number of undetected double errors for the three methods, beginning with 11 (the fifth prime) and ending with 131 (the 32<sup>nd</sup> prime).

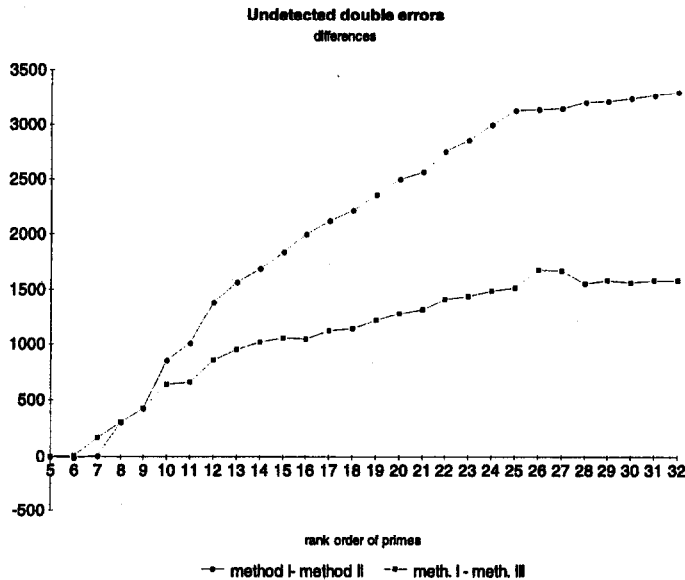


Figure 2. Differences between the number of undetected double errors: Method I-Method II and Method I-Method III.

gain (10% - 8.323% = 1.677%) in detected double errors. This means that an additional 16.77% of the undetected double errors (for  $p = 11$ ) are now detected ( $p = 13$ ). Of course, other methods, besides the three presented here, could be tried (in view of Theorem 1). Appendix E shows some results that we have computed for  $p = 13$ . It seems (although we cannot prove this) that the best value of 37,752 undetected double errors (as in Method III) cannot be improved upon. A similar result was found for  $p = 17$  (Appendix E).

### 5. BOUNDS FOR UNDETECTED DOUBLE ERRORS AND SOME OPEN PROBLEMS

One might think that if the divisor  $p$  is taken high enough, the number of undetected double errors can be taken as low as one wishes. This is not so. Indeed, all the cases where

$$\alpha_i(x_i - y_i) + \alpha_j(x_j - y_j) = 0, \tag{17}$$



for  $\alpha_i, \alpha_j \in \{-1, -1, \dots, 9\}$ ,  $x_i, y_i, x_j, y_j \in \{0, \dots, 9\}$ ,  $x_i \neq y_i$ ,  $x_j \neq y_j$ ,  $i, j \in \{1, \dots, n+1\}$  are never detected, whatever the value of  $p$ . Note the zero on the right-hand side, not zero mod  $p$ . Let us examine this for the three methods studied in the previous section ( $n = 7$ ). In Method I, the highest possible value for (17) is  $7 \times 9 + 6 \times 9 = 117$ . So, from  $p = 127$  on (the first prime larger than 117), we have reached the case that (12) can only be a  $p$ -multiple if (17) is true. Our computations show that there are 8080 undetected double errors for  $p = 127$ , so this is the absolute minimum of undetected double errors for Method I. Note also that for this argument to be true, the divisor does not have to be a prime. Indeed, our computations confirm that from 118 on, the number of undetected double errors, using Method I, is 8080. Of course, it may happen (and it usually does) that this number is already observed for a smaller value of the divisor.

Similarly, for Method II, we have a maximum value for (17) equal to  $9 \times 9 + 8 \times 9 = 153$ . The minimum number of undetected double errors is here 4776. We cannot perform a similar calculation for Method III as  $p$  is involved in the value of the coefficients  $\alpha$ . We can show, however, that the number of undetected errors for Method III is the same as the number of undetected errors for  $(2, 3, \dots, 8)$ , i.e.,  $\alpha_i = i + 1$ ,  $i = 1, \dots, 7$  (see Appendix F). Hence, the maximum value for (17), using Method III, is  $8 \times 9 + 7 \times 9 = 135$ . Our computer algorithm yields a limiting value of 6492 undetected double errors. See also the tables in Appendices D and E.

### A Method to Detect All Double Errors

From the previous reasoning, it is clear that the multilinear approach with one check digit will never detect all double errors. Yet, using two check digits, namely one obtained for  $p = 11$  and one for  $p = 13$  (with, e.g., Method I), finds all double errors, as is readily seen. Note that the method proposed by Chu [10] is unrealistic. Sarwate [11], on the other hand, shows that a general solution for double error correcting can be obtained using Reed-Solomon codes.

Finally, we end this section by stating some open problems.

PROBLEM 1. Formulate a new algorithm, with one check digit (or letter), such that all single and double errors are detected (or prove that this is not possible).

PROBLEM 2. Determine and prove formulae for the number of undetected double errors for  $p$  larger than 11 (cf. Theorem 2).

PROBLEM 3. Explain why, for lower  $p$ , Method III performs best, while, for larger  $p$ , Method II is better.

PROBLEM 4. Explain why the detecting capacity for double errors is not monotone in  $p$ .

PROBLEM 5. Explain the bounds described above. What other 'minimal' values (with respect to a certain method or group of methods) can be determined?

PROBLEM 6. Can the observations made in this article be obtained from more general group-theoretic results?

## 6. CONCLUSION

Coding of the ISBN and ISSN was studied, and alternatives were formulated. A minimum requirement for a useful code is that all single errors as well as all permutations of two symbols must be detectable. The strength of alternative codes, in particular with respect to the detection of double errors, was investigated. We gave a complete description of the method based on division by 11 (the ISO norm). In this case, we were also able to describe the power of the method with respect to the detection of three or four errors. We have shown that, using division by 11, all coding methods detect the same percentage of errors. In case larger prime numbers are used as a divisor, numerical experiments were performed showing that different methods have different detection capabilities for double errors. Best methods were experimentally determined. This article illustrates the use of a computer as a heuristic and experimental device in informetrics as advocated, e.g., by Leimkuhler [12].

### APPENDIX A

In this appendix, we prove the equivalence of methods (4) and (5) to calculate the check digit of the standard ISSN. The official method first computes (4). This expression is equal to  $11x + y = 11(x + 1) + (y - 11)$ , where  $x \in \mathbb{N}$  and  $y \in \{0, 1, \dots, 10\}$  is the remainder of the division of (4) by 11. The check digit is  $11 - y$ , unless  $y = 0$ , in which case the check digit is 0.

The second method calculates (5). Expression (5) is equal to  $11x' + y'$ , where  $x' \in \mathbb{N}$  and  $y' \in \{0, 1, \dots, 10\}$  is the remainder of the division of (5) by 11. The check digit is  $y'$ .

Summing (4) and (5) clearly yields a multiple of 11, which is equal to  $11(x + 1) + (y - 11) + 11x' + y'$ . Consequently,  $y - 11 + y'$  is also a multiple of 11. However, we also know that

$$-11 \leq y - 11 + y' < 11.$$

This implies that  $y - 11 + y'$  is either equal to  $-11$  or to  $0$ . If  $y - 11 + y' = -11$ , then  $y + y' = 0$ . This can only happen if  $y = y' = 0$ , and in both cases, this is the check digit. If  $y - 11 + y' = 0$ , then  $y' = 11 - y$ . Now,  $y \neq 0$ , since  $y' \neq 11$ . Hence, whatever the value of  $y \in \{0, 1, \dots, 10\}$ , both methods yield the same check digit. ■

### APPENDIX B

PROOF OF THEOREM 1. It is easy to see that the algorithm used in formula (9) is equivalent to checking if

$$\sum_{k=1}^{n+1} \alpha_k x_k, \tag{18}$$

with  $\alpha_{n+1} = -1$ , is a multiple of  $p$ . Stated otherwise, the algorithm checks if equation (10) holds. Note that using (10) implies that we also check the check digit! Assume now that a single error has occurred, say at  $x_j$ ,  $j \in \{1, \dots, n+1\}$ . Assume that  $x_j$  has been replaced by  $y_j$ . This mistake will be detectable if we can prove that

$$\left( \sum_{\substack{k=1 \\ k \neq j}}^{n+1} \alpha_k x_k + \alpha_j y_j \right) \bmod p \neq 0. \tag{19}$$

By (10), this is equivalent to

$$\alpha_j(x_j - y_j) \bmod p \neq 0. \tag{20}$$

But  $\alpha_j \in \{-1, 1, \dots, p - 2\}$  and  $x_j - y_j \in \{-9, -8, \dots, -1, 1, \dots, 9\}$ . Since  $p$  is a prime number larger than or equal to 11,  $\alpha_j(x_j - y_j)$  can never be prime. Hence, (20) is satisfied.

Assume now that two different symbols have been interchanged, say  $x_j$  and  $x_l$ ,  $j, l \in \{1, \dots, n + 1\}$ . Then, this mistake is detected if we can show that

$$\left( \sum_{\substack{k=1 \\ k \neq j, l}}^{n+1} \alpha_k x_k + \alpha_j x_l + \alpha_l x_j \right) \bmod p \neq 0. \tag{21}$$

Again, this is equivalent to showing that

$$(\alpha_j - \alpha_l)(x_j - x_l) \bmod p \neq 0. \tag{22}$$

Assuming that  $\alpha_j > \alpha_l$  (one of the two must be the largest), we know that  $\alpha_j - \alpha_l \in \{1, \dots, p - 1\}$  and  $x_j - x_l \in \{-9, \dots, -1, 1, \dots, 9\}$ . As  $p$  is a prime number larger than or equal to 11, (22) is satisfied. This proves the theorem. ■

Note that there is nothing special about primes larger than or equal to 11. A similar result can be proved for smaller primes: we only have to restrict  $x_i$  to values in the set  $\{0, 1, \dots, p - 1\}$ . Note further that the theoretical background of the above proof is that the finite sets  $\mathbb{Z}_p$  (all remainders after division by  $p$ ) are finite fields if and only if  $p$  is prime. The important issue is that in fields, the multiplication of two nonzero elements can never be zero ([8, Lemma 3.12 and Theorem 3.5]).

### APPENDIX C

Under the conditions of Theorem 2, 9.1% of all quadruple errors stay undetected.

PROOF. Now, we have a situation where

$$\sum_{j=1}^4 \alpha_{i_j} (x_{i_j} - y_{i_j}) \tag{23}$$

must be checked for 11-multiples.

We partially repeat the argument for double or triple errors since we have to know exactly how many times the numbers  $0, \dots, 10 \pmod{11}$  appear. If the first two terms yield  $0 \pmod{11}$  (10% of the cases), then the first three terms are never a multiple of 11 (Lemma 2). We note here that the numbers  $1, \dots, 10 \pmod{11}$  are equally possible. Again using Lemma 2 for the fourth term, we see that in 10% of these cases, we have a multiple of 11.

If the first two terms yield  $1 \pmod{11}$  (in 9% of the cases), we have an 11-multiple in the first three terms in 10% of the cases, hence never an 11-multiple for (23), by Lemma 2. In the other case, we do not have an 11-multiple (90% of the cases) but all numbers  $1, \dots, 10 \pmod{11}$  are equally possible. Adding the fourth term, using Lemma 2, yields an 11-multiple in 10% of the cases. Exactly the same argument can be given in the case that the first two terms yield  $2, \dots, 10 \pmod{11}$ .

Hence, the overall conclusion is that we have a multiple of 11 in (23) in  $0.1 \times 0.1 + 10 \times 0.09 \times 0.9 \times 0.1 = 0.091 = 9.1\%$  of the cases. ■

### APPENDIX D

Numbers of undetected double errors with Methods I-III, for  $p$  prime and larger than or equal to 11, up to a stabilizing values of  $p$ .

| Method I |       |     |       |     |       |     |       |
|----------|-------|-----|-------|-----|-------|-----|-------|
| 11       | 45360 | 13  | 37760 | 17  | 27936 | 19  | 24664 |
| 23       | 19932 | 29  | 15636 | 31  | 14640 | 37  | 12480 |
| 41       | 11488 | 43  | 11108 | 47  | 10400 | 53  | 9604  |
| 59       | 9048  | 61  | 8904  | 67  | 8552  | 71  | 8408  |
| 73       | 8352  | 79  | 8240  | 83  | 8196  | 89  | 8136  |
| 97       | 8104  | 101 | 8088  | 103 | 8100  | 107 | 8080  |
| 109      | 8080  | 113 | 8080  | 127 | 8080  | 131 | 8080  |

| Method II |       |     |       |     |       |     |       |
|-----------|-------|-----|-------|-----|-------|-----|-------|
| 11        | 45360 | 13  | 37772 | 17  | 27932 | 19  | 24360 |
| 23        | 19504 | 29  | 14772 | 31  | 13628 | 37  | 11088 |
| 41        | 9920  | 43  | 9424  | 47  | 8564  | 53  | 7596  |
| 59        | 6920  | 61  | 6684  | 67  | 6192  | 71  | 5908  |
| 73        | 5788  | 79  | 5480  | 83  | 5336  | 89  | 5136  |
| 97        | 4964  | 101 | 4940  | 103 | 4948  | 107 | 4872  |
| 109       | 4860  | 113 | 4832  | 127 | 4808  | 131 | 4776  |
| 149       | 4776  | 151 | 4776  |     |       |     |       |

| Method III |       |     |       |     |       |     |       |
|------------|-------|-----|-------|-----|-------|-----|-------|
| 11         | 45360 | 13  | 37752 | 17  | 27776 | 19  | 24360 |
| 23         | 19504 | 29  | 14984 | 31  | 13968 | 37  | 11620 |
| 41         | 10532 | 43  | 10088 | 47  | 9340  | 53  | 8552  |
| 59         | 7920  | 61  | 7760  | 67  | 7336  | 71  | 7124  |
| 73         | 7028  | 79  | 6828  | 83  | 6748  | 89  | 6648  |
| 97         | 6584  | 101 | 6512  | 103 | 6532  | 107 | 6524  |
| 109        | 6500  | 113 | 6516  | 127 | 6500  | 131 | 6492  |
| 149        | 6492  | 151 | 6492  |     |       |     |       |

### APPENDIX E

Numbers of undetected double errors for diverse methods (allowable coefficients according to Theorem 1).

| $p = 13$   |            |            |            |            |            |            |                            |
|------------|------------|------------|------------|------------|------------|------------|----------------------------|
| $\alpha_1$ | $\alpha_2$ | $\alpha_3$ | $\alpha_4$ | $\alpha_5$ | $\alpha_6$ | $\alpha_7$ | # Undetected Double Errors |
| 1          | 2          | 3          | 4          | 5          | 6          | 7          | 37760                      |
| 3          | 4          | 5          | 6          | 7          | 8          | 9          | 37772                      |
| 5          | 6          | 7          | 8          | 9          | 10         | 11         | 37752 best                 |
| 4          | 3          | 5          | 6          | 7          | 8          | 9          | 37772                      |
| 4          | 3          | 6          | 5          | 7          | 8          | 9          | 37772                      |
| 4          | 3          | 6          | 5          | 7          | 9          | 8          | 37776                      |
| 6          | 5          | 7          | 8          | 9          | 1          | 2          | 37764                      |
| 6          | 5          | 7          | 8          | 9          | 10         | 11         | 37752                      |
| 6          | 5          | 7          | 8          | 3          | 1          | 2          | 37772                      |
| 4          | 5          | 7          | 8          | 3          | 1          | 2          | 37752 best                 |
| 4          | 5          | 6          | 7          | 3          | 1          | 2          | 37760                      |
| 4          | 5          | 6          | 7          | 3          | 2          | 1          | 37760                      |
| 2          | 4          | 6          | 7          | 5          | 3          | 1          | 37760                      |
| 2          | 4          | 6          | 9          | 7          | 5          | 3          | 37752 best                 |
| 2          | 3          | 4          | 5          | 6          | 7          | 8          | 37752 best                 |
| 9          | 7          | 5          | 3          | 1          | 2          | 4          | 37752 best                 |
| 12         | 11         | 10         | 9          | 8          | 7          | 6          | 37760                      |

The first three cases correspond to Methods I-III.

| $p = 17$   |            |            |            |            |            |            |                            |
|------------|------------|------------|------------|------------|------------|------------|----------------------------|
| $\alpha_1$ | $\alpha_2$ | $\alpha_3$ | $\alpha_4$ | $\alpha_5$ | $\alpha_6$ | $\alpha_7$ | # Undetected Double Errors |
| 1          | 2          | 3          | 4          | 5          | 6          | 7          | 27936                      |
| 3          | 4          | 5          | 6          | 7          | 8          | 9          | 27932                      |
| 9          | 10         | 11         | 12         | 13         | 14         | 15         | 27776 best                 |
| 2          | 4          | 6          | 9          | 7          | 5          | 3          | 27776 best                 |
| 9          | 7          | 5          | 3          | 1          | 2          | 4          | 27936                      |
| 12         | 11         | 10         | 9          | 8          | 7          | 6          | 28240                      |
| 4          | 5          | 7          | 8          | 3          | 1          | 2          | 27936                      |
| 2          | 3          | 4          | 5          | 6          | 7          | 8          | 27776 best                 |

## APPENDIX F

PROPOSITION. The number of undetected errors using Method III is the same as for the method based on  $\alpha_i = i + 1$ ,  $i = 1, \dots, 7$ ,  $\alpha_8 = -1$ .

PROOF. The mapping

$$J: \{0, \dots, 9\}^7 \rightarrow \{0, \dots, 9\}^7: (x_1, \dots, x_7) \mapsto (x_7, \dots, x_1)$$

is clearly a bijection. Putting  $Y = (y_1, \dots, y_7) = J(X)$ , we will show that for every  $X = (x_1, \dots, x_n)$ ,  $x_i \in \{0, 1, \dots, 9\}$ , and every  $p$ , prime larger than or equal to 11,

$$\sum_{i=1}^7 (p - 9 + i)x_i = kp,$$

$k \in \mathbb{Z}$  (the integers), implies

$$\sum_{j=1}^7 (1 + j)y_j = lp,$$

$l \in \mathbb{Z}$ , and vice versa. Indeed, if

$$\sum_{i=1}^7 (p - 9 + i)x_i = kp, \quad \text{then also} \quad \sum_{i=1}^7 (i - 9)x_i = k'p.$$

Putting  $j = 8 - i$  yields

$$\sum_{j=1}^7 (j + 1)x_{8-j} = k''p, \quad \text{or} \quad \sum_{j=1}^7 (j + 1)y_j = lp.$$

This proves that there are as many undetected (single, double, triple, ...) errors for Method III as for the method based on  $\alpha_i = i + 1$ ,  $i = 1, \dots, 7$ ,  $\alpha_8 = -1$ . ■

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